

# CARD GAME HOW-TO GUIDE



This memory matching/snap game was created to help students learn about marine mammals living in the waters around Aotearoa New Zealand in a fun and engaging way.

Simply print off two single-sided copies of each playing card page, so that the completed pack has two cards of each marine mammal. Using thick paper/thin card is best!

We hope that your students continue to grow in their curiosity of the ocean environment, and enjoy playing these games.

A great activity to do during independent time,  
as an early-finisher or during inquiry / topic time!

There are many possible variations of this game.



False Killer Whale

We've included instructions for **Snap!** and a fun **Memory Matching Game**, but the possibilities are endless.

Feel free to use your imagination!



Fin Whale



## Instruction Cards - Cut out and play!



### MEMORY MATCHING GAME

1. Mix the cards and place them face down in rows.
2. Take it in turns to flip two cards over.
3. If the pictures match, you can keep both cards and have another turn.
4. If the pictures don't match, flip the cards back over and wait for your next turn.

The person with the most cards wins!

### SNAP GAME

1. Shuffle the cards and put them into one pile with the picture facing down.
2. Take it in turns to pick up a card from the pile, and add it to a new pile. Turn the picture over as you put it down.
3. If two cards are the same, shout 'SNAP!'
4. The person who says it first keeps both cards.

The person who has all the cards wins!

### THREAT STATUS

**Threatened**

**At Risk**

**Not Threatened**

### ICON KEY



**Toothed marine mammal.**

These animals have teeth and eat things like squid, stingray, octopus and fish.



**Baleen whale.**

Instead of teeth, these whales have bristles that they use to filter their food from the seawater.



**Long lifespan.**

These marine mammals can live longer than 50 years.



**Endemic to Aotearoa.**

These species cannot be found anywhere else in the world.